Bubble Sort



Aims

- Give you deeper understanding of core topics
 - Sort algorithms including bubble sort
 - Efficiency of algorithms
 - Computational thinking
- Give you practical ways to teach computing in a fun, thought provoking way
 - away from computers, focus on concepts
- Linked activity sheets and booklets can be downloaded from our website:

Sort Algorithms

- A sort algorithm takes an array of data and puts it into order (either ascending order or descending order)
- eg
 - [5, 7, 2, 99, 4] -> [2, 4, 5, 7, 99]
 - ["cat", "hat", "ant"] -> ["ant", "cat", "hat"]
- Often used as a way of making things easier to find (eg in a telephone directory)
- There are many sort algorithms some more efficient than others

Towards bubble sort Compare adjacent entries

We can compare entries at a given position and swap them

IF (array[position] > array [position+1]) THEN swap (array, position, position+1)

Towards bubble sort

```
We can scan down the array doing that on adjacent pairs
   FOR position = 0 TO 3
   {
     IF (array[position] > array [position+1])
      THEN
       swap (array, position, position+1)
Is that enough to guarantee the array is sorted?
```

How many times do we do this

- We need to stop just before the end as the end entry has nothing to compare with
 - So for an array of length 5, the last comparison is at position 4, to compare the 4th and 5th entries.
- However positions in arrays in many languages are numbered from 0 not 1
 - So that means it finishes comparing array[3] with array[4]

```
Towards bubble sort
              Multiple passes
We need multiple passes i.e. to do that repeatedly
    FOR pass = 0 \text{ TO } 3
       FOR position = 0 TO 3
         IF (array[position] > array [position+1])
         THEN
           swap (array, position, position+1)
```

How many passes

- How many passes do we need to do to guarantee it is sorted?
- What is the worst situation we could be in?

How many passes

- On the first pass, the biggest value has ended up in the right place
 - We took it with us, where ever it started.
- On the next pass the next biggest is in the right place...and so on
- When the second last one is in the right place there is no where else for the last one to go so it is right too.
- So if there are 10 entries in the array we will need 9 passes or more generally n entries need n-1 passes

A naive version of bubble sort

```
bubblesort (array, n):
     FOR pass = 0 \text{ TO} (n-2)
     {
         FOR position = 0 \text{ TO} (n-2)
           IF (array[position] > array [position+1])
           THEN
             swap (array, position, position+1)
         }
              Can we do better?
```

Can we do better?

- We have already seen that after the first pass that the biggest value is in the right place
 - So why waste time comparing against something that we know isn't going to move?
- Similarly after 2 passes 2 entries are right (and so on)
 - So on each pass there is one less thing to compare
- We need to stop the inner loop one place earlier on each pass

Can we do better?

FOR position = $0 \text{ TO} (n-2) \dots$

- On pass 0 we make no change
- On pass 1 we subtract 1 from the stop point
- On pass 2 we subtract 2 from the stop point

We can do this just by subtracting pass FOR position = 0 TO (n-2) - pass ...

```
A more efficient version of
                  bubble sort
bubblesort (array, n):
    FOR pass = 0 \text{ TO} (n-2)
    {
       FOR position = 0 TO (n-2-pass)
         IF (array[position] > array [position+1])
          THEN
           swap (array, position, position+1)
        }
            Can we do better?
```

Can we do better still?

- What happens if the array is already sorted?
- Over and over again we do comparisons, never changing anything

Observation

- If we do a whole pass and nothing changes then it never will - the array is sorted
- Add a flag to detect when this happens and stop

A more efficient version of bubble sort

bubblesort (array, n):

changed := true

pass := 0

```
WHILE (pass <= n-2) AND (changed = true)
```

```
{ changed := false
  FOR position = 0 TO (n-2-pass)
```

```
{
```

```
IF (array[position] > array [position+1])
THEN
```

```
swap (array, position, position+1)
```

```
changed := true
```

```
,
```

```
pass := pass + 1
```