

## CS23304 –Java Programming Laboratory – N batch

### Inheritance and interfaces – on the Spot

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#### Exercise-IV

Date: 20.8.25

marks: 10 marks

1. Define a class called **Salesperson** from Abstract class **Person** whose data members are: **age**(integer), **name**(String), **number of sales**(integer), **salary**(double). The member functions are: constructor with three arguments to initialise member variables age, name and salary and number of sales is initialised always initialised to zero, **addSale(double saleAmount)** – method to increment the number of sales for the amount of sale made, **int getSales()** – to return the sales made by the Salesperson, **display()** – to display the details of the Salesperson, **double getBonus()** – to return the bonus of Salesperson based on the following table:

Sales range	Bonus amount
10-20	1000
20 – 40	2000
➤ 40	5000

Create an Interface **Tax** with method **calculateTax** and static variable **tax** initialised with value 0.15. Implement this interface in class **SalesPerson**. Write a main program to print the **SalesPerson** who has paid highest tax by implementing **Comparator** Interface.

Write a driver program to create object of **Salesperson** and test all methods.