<u>CS3101 – COMPUTATIONAL THINKING LABORATORY</u> <u>WEEK – 10 – 02.12.2023</u> <u>EXECUTION AND SPOT</u> <u>EXERCISE ON SCRATCH</u>

1. Using Scratch, design a script which would accomplishes your sprites to perform the following sequences.

a) Draw a House.	
b) Draw a Sail Boat.	