

```

%{
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
#include"lex.yy.c"
void yyerror(const char *s);
int yylex();
int yywrap();
void add(char);
void insert_type();
int search(char *);
void insert_type();
void printtree(struct node*);
void printInorder(struct node *);
struct node* mknnode(struct node *left, struct node *right, char *token);

struct dataType {
    char * id_name;
    char * data_type;
    char * type;
    int line_no;
} symbolTable[40];
int count=0;
int q;
char type[10];
extern int countn;
struct node *head;
struct node {
    struct node *left;
    struct node *right;
    char *token;
};
%}

%union {
    struct var_name {
        char name[100];
        struct node* nd;
    } nd_obj;
}

%token VOID
%token <nd_obj> CHARACTER PRINTFF SCANFF INT FLOAT CHAR FOR IF ELSE TRUE FALSE NUMBER FLOAT_NUM ID LE GE EQ NE GT LT AND OR STR ADD MULTIPLY
DIVIDE SUBTRACT UNARY INCLUDE RETURN
%type <nd_obj> headers main body return datatype expression statement init value arithmetic relop program condition else

%%

program: headers main '(' ' ' ) '{' body return '}' { $2.nd = mknnode($6.nd, $7.nd, "main"); $$ .nd = mknnode($1.nd, $2.nd, "program"); head =
$$ .nd; }
;

headers: headers headers { $$ .nd = mknnode($1.nd, $2.nd, "headers"); }
| INCLUDE { add('H'); } { $$ .nd = mknnode(NULL, NULL, $1.name); }
;

main: datatype ID { add('K'); }
;

datatype: INT { insert_type(); }
| FLOAT { insert_type(); }
| CHAR { insert_type(); }
| VOID { insert_type(); }
;

body: FOR { add('K'); } '(' statement ';' condition ';' statement ')' '{' body '}' { struct node *temp = mknnode($6.nd, $8.nd, "CONDITION");
struct node *temp2 = mknnode($4.nd, temp, "CONDITION"); $$ .nd = mknnode(temp2, $11.nd, $1.name); }
| IF { add('K'); } '(' condition ')' '{' body '}' else { struct node *iff = mknnode($4.nd, $7.nd, $1.name); $$ .nd = mknnode(iff, $9.nd,
"if-else"); }
| statement ';' { $$ .nd = $1.nd; }
| body body { $$ .nd = mknnode($1.nd, $2.nd, "statements"); }
| PRINTFF { add('K'); } '(' STR ')' ';' { $$ .nd = mknnode(NULL, NULL, "printf"); }
| SCANFF { add('K'); } '(' STR ',' '&' ID ')' ';' { $$ .nd = mknnode(NULL, NULL, "scanf"); }
;

else: ELSE { add('K'); } '{' body '}' { $$ .nd = mknnode(NULL, $4.nd, $1.name); }
| { $$ .nd = NULL; }
;

condition: value relop value { $$ .nd = mknnode($1.nd, $3.nd, $2.name); }
| TRUE { add('K'); $$ .nd = NULL; }
| FALSE { add('K'); $$ .nd = NULL; }
| { $$ .nd = NULL; }
;

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        symbolTable[count].line_no=countn;
        symbolTable[count].type=strdup("Keyword\t");
        count++;
    }
    else if(c=='V') {
        symbolTable[count].id_name=strdup(yytext);
        symbolTable[count].data_type=strdup(type);
        symbolTable[count].line_no=countn;
        symbolTable[count].type=strdup("Variable");
        count++;
    }
    else if(c=='C') {
        symbolTable[count].id_name=strdup(yytext);
        symbolTable[count].data_type=strdup("CONST");
        symbolTable[count].line_no=countn;
        symbolTable[count].type=strdup("Constant");
        count++;
    }
}

struct node* mknode(struct node *left, struct node *right, char *token) {
    struct node *newnode = (struct node *)malloc(sizeof(struct node));
    char *newstr = (char *)malloc(strlen(token)+1);
    strcpy(newstr, token);
    newnode->left = left;
    newnode->right = right;
    newnode->token = newstr;
    return(newnode);
}

void printtree(struct node* tree) {
    printf("\n\n Inorder traversal of the Parse Tree: \n\n");
    printInorder(tree);
    printf("\n\n");
}

void printInorder(struct node *tree) {
    int i;
    if (tree->left) {
        printInorder(tree->left);
    }
    printf("%s, ", tree->token);
    if (tree->right) {
        printInorder(tree->right);
    }
}

void insert_type() {
    strcpy(type, yytext);
}

void yyerror(const char* msg) {
    fprintf(stderr, "%s\n", msg);
}

```