

CS3201: OBJECT ORIENTED PROGRAMMING LAB EXAM

Date: 03/05/2024

Max marks: 20

1. Create a class `Fraction` to represent fractions with private member variables `numerator` and `denominator`. Implement the following:
 - A constructor to initialize the fraction.
 - A `displayFraction()` member function to display the fraction in the format "numerator/denominator".
 - Declare a friend function `multiplyFractions()` outside the class that takes two `Fraction` objects as parameters and multiplies them.
 - Inside `multiplyFractions()`, access the private members of the `Fraction` class to perform the multiplication.

2. Implement a class `Vector` to represent a 2-dimensional vector($x \hat{i} + y \hat{j}$). Overload the addition (+) operator so that it performs element-wise addition of two vector objects. Also, overload the multiplication (*) operator to perform dot product of two vectors.

3. Implement class `Math` with static functions `factorial` and `combination`. Inputs must be obtained from user, and function calls must be done *without* object initialization.
 - The `factorial` function calculates the factorial of a given integer.
 - The `combination` function calculates the number of combinations of `r` items from a set of `n` items, denoted as $\frac{n!}{r!(n-r)!}$

4. You are given a class `Student` with `name`, `roll_no`, and `age` as its data members. Have a menu-driven program with the following functionalities-
 - A print option where the function takes a `Student` object as a parameter and prints the name, roll_no, and age.
 - An update option where the user is allowed to update the roll_no or age of any of the student objects. **However, user must not be allowed to update name.**
 - Option to remove a student object. Trying to access this student record later must display "Student not found" message.

P. No.	Comments	Marks
1.		/5
2.		/5
3.		/5
4.		/5
TOTAL MARKS:		